

Let's Build!

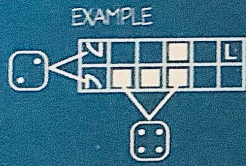
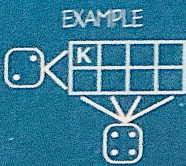
1. Roll Dice



2. Use Dice to

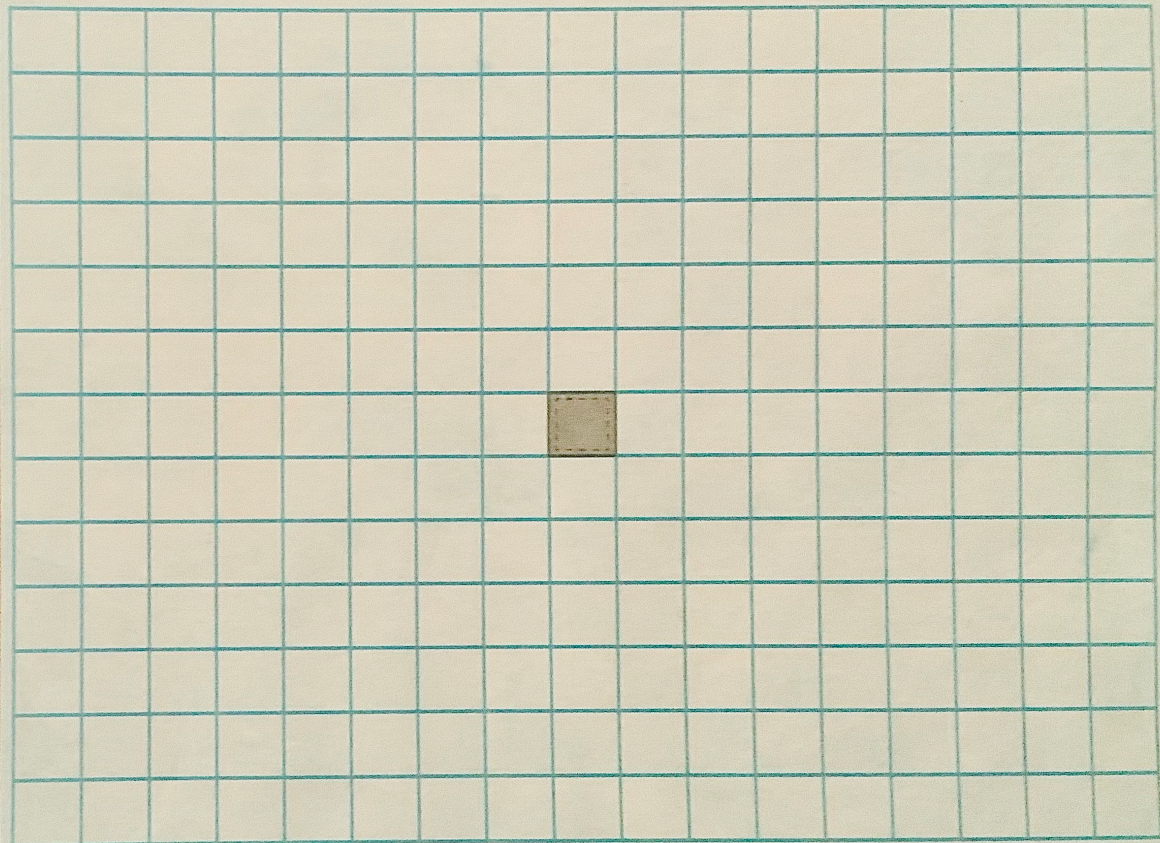
Draw 1 Room & Label It
 -OR-
 Draw 2 Sets of Features

- | | |
|-----------------|------------------|
| CLOSET (C) | 1x TREE |
| WASHROOM (W) | 2x DOORS |
| BEDROOM (B) | 3x WINDOWS |
| KITCHEN (K) | 4x FURNISHINGS |
| DINING ROOM (D) | 5x DECK SECTIONS |
| LIVING ROOM (L) | 6x STONES |



3. Check for Fulfilled Demands

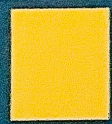
Architect:



FREE BONUS



Mark When Spent



+



+



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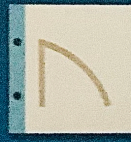
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1st +3 pts

BEDROOM/ LIVING/DINING

Points awarded based on unique furnishings. Rooms score independently.

- 2 pieces = 4 points
- 4 pieces = 9 points
- 6 pieces = 14 points

KITCHEN

Score 2 points per door into a different room or exterior flooring.

missing DOORS

- Between rooms: -2 points
- Outside doors: -.4 per door (Front door & deck doors)

BATH/CLOSETS

Bathrooms and closets are scored by number of bathrooms x closets.

Points for bathroom furnishings.

- Sink, Toilet (1) = 1 point
- Bathtub, Sauna (2) = 2 points

POOL / HOT TUB

Water completely enclosed by stones. Points based on type & size of pool.

- Hot Tub: 2x2 = 5 points
- Lap Pool: 2x8 = 7 points
- Standard: 4x6 = 10 points
- Olympic: 4x8 = 14 points

DECK

Scored per deck section, multiple decks score independently.

- 10 sections: 3 points
- 20 sections: 7 points
- 30+ sections: 16 points

LANDSCAPE

Trees visible by facing windows (line of sight) score points based on total window views:

2 / 4 / 9 / 12 / 20

One tree can score multiple windows on different walls.